

# By George! Task Sheet

You are helping your geo puppet to write.



He wants to tell what it was like being two-dimensional. He wants everyone to know all about each of his parts. (Flat, measure two ways (height, length), surface, sides, angles, and vertices)



He also wants to tell about what it is like to be three-dimensional. Help him remember to write about each of his three-dimensional parts. (Solid, measure three ways (height, length, depth), faces, edges, angles, and vertices)



You will have your puppet perform this script for his class friends on Monday.

As you write:

1. Tell everything you know about two- and three-dimensional objects.
2. Think as your puppet would if he was doing the writing.
3. Imagine the puppet telling you what to write to the class.
4. Practice with your puppet at home.
5. You may use your script as a memory helper when you do the performance.
6. Write neatly. Your paper will be turned in for scoring.



Name \_\_\_\_\_



# Literacy Link

*By George!*



*Dear Parents:*

*This assignment and your child's performance of the script will be scored. They must demonstrate an understanding of the qualities of two- and three-dimensional objects and may do so as creatively and as related to any object that will help them to describe their understanding through comparison and/or contrast. They will be scored on mathematical content and on their speaking voice during the performance with regards to purpose, volume, phrasing, and intonation.*

*(Please see the Geometry Glossary sent home at the beginning of the unit.) **When your child returns to school on Monday, please help them remember to bring with them their script, audiotape, and their geo puppet, as they will need them in class.***

*An audiocassette has been provided so they may record themselves as they practice. Help them to play the tape back so they can hear themselves and know where their voice and or content needs to improve.*

*Performances will be on Monday so please spend time this weekend practicing with your young performer.*